

## CST 126 – LESSON 12

Communications – Messaging, E-mail,  
Networking.

## Objectives

- To describe basic messaging services available with Unix/Linux systems.
- To describe basic e-mail concepts and their specific implementation on a UNIX system
- To illustrate the effective use of a line display e-mail system – the UNIX mail command
- To show further capabilities of a full-screen display text-based e-mail system with pine
- To understand some networking basics.

## Interactive Chat

```
talk user [tty]
```

**Purpose:** to initiate interactive chat with 'user' who is logged in on a 'tty' terminal

```
$ talk bob
```

```
[Waiting for your party to respond]
```

```
Message from Talk_Daemon@upibm7.egr.up.edu at 13:36 ...
```

```
talk: connection requested by sarwar@upibm7.egr.up.edu.
```

```
talk: respond with: talk sarwar@upibm7.egr.up.edu
```

```
$ talk sarwar@upibm7
```

## E-mail Protocols

- Simple Mail Transfer Protocol (SMTP)
  - This dictates the format of the message in terms of an envelope, a header and a body and facilitates the movement of the message between the components of a typical e-mail transfer.
- Post Office Protocol (POP) or Internet Message Access Protocol (IMAP)
  - Works best for offline e-mail reading from a single host computer that contains your e-mail.
- Multimedia Internet Mail Standard (MIME)
  - This dictates the format of multimedia files used as attachments to an e-mail message
- Domain Name System
  - This dictates the exact form of an e-mail address

## E-mail Transfer Dialog

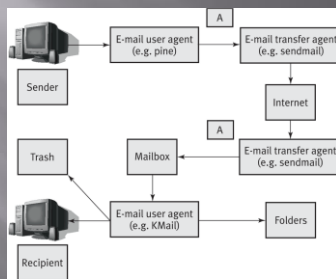


Figure 6.1 Typical e-mail transfer dialog

## E-mail Features

- Important fields of the *message header*:
  - The To: field, which contains the e-mail address(es) of the recipient(s)
  - The From: field, which contains the e-mail address(es) of the originator of the message
  - The Cc: field, which contains the address(es) of any additional recipient(s)
  - The Attach: field, which lists any attachments that might accompany the message, usually in the form of external files
  - The Subject: field, which indicates the subject or purpose of the message
- System mailbox file
  - /usr/mail or /usr/spool/mail

## E-mail Features (Contd)

Function	Description
aliases (addressbook)	Allows the user to define a list of frequent correspondents' e-mail addresses
attachments	Allows the sender to attach either text or multimedia files to a message
cc	Allows the sender to specify recipients of copies of a message
deleting	Allows the sender to dispose of messages by deleting them from the system mailbox
forwarding	Allows the sender to pass a received message to a new recipient quickly
reading	Allows the recipient to read incoming messages
replying	Allows the recipient to reply immediately to a current or disposed message
saving in folders	Allows the recipient to dispose of messages in a logical directory structure for e-mail
sending	Allows the user to send messages

## pine— Another Full-Screen Display E-mail System

```

PINE 4.04  MAIN MENU                               Folder: INBOX  2 Messages
?  HELP                - Get help using Pine
C  COMPOSE MESSAGE    - Compose and send a message
I  MESSAGE INDEX      - View messages in current folder
L  FOLDER LIST        - Select a folder to view
A  ADDRESS BOOK       - Update address book
S  SETUP              - Configure Pine Options
Q  QUIT               - Leave the Pine program

Copyright 1989-1998, PINE is a trademark of the University of Washington.
Folder: INBOX opened with 2 messages
Help OTHER CHDS [ListFldrs] NextCmd [Notes] KBLock
  
```

Figure 6.7 The pine Main Menu screen

## Sending E-mail with pine

**Practice Session 6.4**

- At the shell prompt, type `pine recipient`, where recipient is a valid username on your UNIX system, or a valid Internet address, and then press `<Enter>`. The pine Compose Message screen appears on your display, with the `To:` field already filled in.
- Use the `<down arrow>` key to place the cursor in the `Cc:` field.
- Type `your_username`, where `your_username` is your username on the UNIX system you are now logged on to, and then press `<Enter>`.
- Use the `<down arrow>` key to place the cursor in the `Subject:` field.
- Type `My 2nd pine e-mail!` and then press `<Enter>`. The cursor is now in the Message Text area of the Compose Message screen.
- Type `Pine is a really neat and easy-to-use e-mail program, and then press <Enter>`. Your screen display should now look something like that shown in Figure 6.8.
- Press `<ctrl-X>`. The prompt `Send message?` appears.
- Type `<y>` to send your message, exit pine, and return to the shell prompt.

## Using pine to Send E-mail with Attachment

**Example: pine System**

- At the shell prompt, type `pine` and then press `<Enter>`.
- The pine Main Menu screen, similar to the one shown in Figure 6.7, appears. The highlighted menu choice is `L Folder List - Select a folder to view`.
- Type `c` to compose a message. The pine Compose Message screen, similar to the one shown in Figure 6.8, appears.
- In the `To:` field, type your login name and then press `<Enter>`.
- Use the `<down arrow>` key to move the cursor to the `Attachment:` field.
- Type `vi.doc.txt` and then press `<Enter>`. This file should be in your main directory.
- Use the `<down arrow>` to move the cursor to the `Subject:` field. (continued)

## Using pine to Send E-mail with Attachment

**Example: pine System (continued)**

- Type `Attachments`.
- Use the `<down arrow>` to move the cursor to the Message Text area of the screen display.
- Type this e-mail message contains an attached text file I created with `vi`.
- Press `<ctrl-X>`; pine asks for confirmation.
- Typing `<y>` sends your e-mail message and returns you to the pine Main Menu display.
- Type `<Q>` and then `<Y>` to return to the shell prompt.

## Reading E-mail with pine

**Practice Session 6.5**

- At the shell prompt, type `pine` and then press `<Enter>`. The pine Main Menu screen appears on your display, similar to the one shown in Figure 6.7, with the Folder List menu choice highlighted.
- Press `<Enter>`. The Folder List screen appears on your display, with the `INBOX` folder highlighted.
- Press `<Enter>`. The Message Index screen appears on your display.
- If the message from Practice Session 6.4 is not highlighted, use the `<up>` or `<down arrow>` key to highlight that message in this list. If it is not in the list, go back to Practice Session 6.4 and redo those steps.
- Press `<Enter>` when the Practice Session 6.4 message is highlighted. The Message Text screen appears on your display.
- When you have read the message text, press the `<Q>` key on the keyboard, which gives you access to other commands. Another menu of keystroke commands appears at the bottom of the Message Text screen.
- Type `<E>`. The pine Main Menu screen appears on your display.
- Type `<Q>`, and pine prompts `Really quit pine?`
- Type `<Y>` to exit pine and go back to the shell prompt.

## Composing E-mail with pine

```

PINE 4.04  COMPOSE MESSAGE          Folder: (CLOSED) No Messages
-----
To      : <bob@localhost.localdomain>
Cc      :
Attachnt:
Subject: My 2nd pine email!!
-----
Pine is a really neat and easy to use email program.

-----
Get Help  Send  Read File  Prev Pg  Cut Text  Postpone
Cancel  Justify  Where is  Next Pg  UnCut Text  To Spell

```

Figure 6.9 Compose Message screen showing My 2nd pine e-mail

## A Summary of pine Addressbook Commands

TABLE 6.3 The pine Address Book Menu Choices

Menu Choice	Action
? Help	Gives screen displays of Help on the Address Book
< Main Menu	Returns the user to the Main Menu screen
P PrevEntry	Goes to the previous entry in the Address Book
- PrevPage	Goes to the previous page of the Address Book
0 AddNew	Adds a new Address Book entry
C ComposeTo	Composes a new e-mail message supplying the current Address Book entry in To: field
O Other CMDS	Allows the user to apply additional mail commands, such as Index, Print, Save, Forward, List Folders, and Quit pine
> [View/Update]	Edits a selected entry in the Address Book (e.g., to change e-mail addresses)
N NextEntry	Goes to the next entry in the Address Book
SpaceBar NextPage	Goes to the next page of the Address Book
D Delete	Deletes an entry in the Address Book
W Whereis	Searches for a word or name in the Address Book

## Using the pine Address Book

```

PINE 4.04  ADDRESS BOOK (add)       Folder: INBOX 2 Messages
-----
Nickname :
Fullname :
Fcc      :
Comment  :
Addresses:

Fill in the fields just like you would in the composer.
To form a list, just enter multiple comma-separated addresses.
It is ok to leave fields blank. Press "X" to save the entry, "C" to cancel.
If you want to use quotation marks inside the Fullname field, it is best
to use single quotation marks; for example: George 'Husky' Washington.

-----
Get Help  eXit/Save  RichView  PrvPg/Top  Cut Line
Cancel  Del Char  NxtPg/End  UnDel Line  To AddBk

```

Figure 6.10 The pine Address Book screen display

## A Summary of pine Message Disposition Commands

TABLE 6.4 Message Disposition Commands

Command	Description
<D>	Deletes the current message
<E>	Saves the current message as a plain text file in the default folder
<F>	Forwards the current message
<R>	Replies to the current message
<S>	Saves the current message in a folder
<U>	Undeletes the current message
<Y>	Prints the current message with a default print command

## A Summary of pine Message Composition Commands

TABLE 6.5 General Message Composition Commands

Command	Description
<Ctrl-C>	Cancel the message being composed and writes it to dead.letter
<Ctrl-G>	Gets online help that is context-sensitive
<Ctrl-L>	Refreshes the screen contents
<Ctrl-O>	Postpones sending the message being composed
<Ctrl-T>	Invokes the spell checker
<Ctrl-X>	Sends the message being composed

## A Summary of General Commands in pine

TABLE 6.6 General pine Commands

Command	Description
<F>	Shows the Help screen for this screen menu
<C>	Composes a new message using the Compose Message screen display
<L>	Goes to the Folder List screen display
<M>	Returns to the Main Menu screen display
<O>	Shows all other available commands for this screen menu
<Q>	Quits pine, allowing disposal of deleted messages

## A Summary of Folder Index Screen Commands in pine

**TABLE 6.7** Folder Index Screen Commands

Command	Description
<F>	Forward the currently selected message
<J>	Jump to a specific message addressbook
<N>	Move to the next message
<P>	Move to the previous message
<Space>	Show the next screen full of messages
<H>	Whereis - search for a specific folder

## A Summary of Addressbook Commands in pine

**TABLE 6.8** Addressbook Commands

Command	Description
<->	Move to the previous page of the current addressbook
<A>	Add a new entry into the current entry in this addressbook
<C>	Compose a message to the current entry in this addressbook
<D>	Delete selected entry in the current addressbook
<N>	Move to the next address
<P>	Move to the previous address
<Space>	Move to the next page of the current addressbook
<T>	Take address to another addressbook
<V>	View/edit the selected entry in the current addressbook
<X>	Export the current entry to a file
<Y>	Print the current addressbook

## A Summary of Addressbook Commands in pine

**TABLE 6.9** Addressbook Commands

Parameter	What you enter, either a string of characters or place an X or *
fcc-name-rule	Place an X in the by recipient box to save an fcc to folder with recipient's name
personal-name	Your own personal first and last name, like Jill Stevens
quit-without-confirm	Place an X in this box so that pine does not ask for confirmation on exit
user-domain	Your Internet domain name, like egr.up.edu

## Network Commands - Displaying the Host Name

```
$ hostname
yamsrv1.ece.gatech.edu
$ uname -n
yamsrv1.ece.gatech.edu
$ uname -a
SunOS yamsrv1.ece.gatech.edu 5.8
Generic_108528-22 sun4u sparc SUNW,Ultra-250
$
```

## Testing a Network Connection

```
ping [options] hostname
```

**Purpose:** Send an IP datagram to 'hostname' to test whether it is on the network (or Internet); the host is alive if it simply echoes the received datagram

**Output:** Message(s) indicating whether the machine is alive

**Commonly used options/features:**

- c count      Send and receive 'count' packets
- f            Send 100 packets per second or as many as can be handled by the network; only the superuser can use this option
- s packetsize      Send 'packetsize' packets; the default is 56 bytes (plus an 8 byte header)

## Testing a Network Connection (contd.)

```
$ ping cse.ogi.edu
cse.ogi.edu is alive
$ ping -c 3 cse.ogi.edu
PING cse.ogi.edu: (129.95.20.2): 56 data bytes
64 bytes from 129.95.20.2: icmp_seq=0 ttl=245 time=13 ms
64 bytes from 129.95.20.2: icmp_seq=1 ttl=245 time=12 ms
64 bytes from 129.95.20.2: icmp_seq=2 ttl=245 time=15 ms
---cse.ogi.edu PING Statistics---
4 packets transmitted, 4 packets received, 0% packet loss
round-trip min/avg/max 5 12/13/15 ms
$ ping -c 3 -s 2040 cse.ogi.edu
PING cse.ogi.edu: (129.95.20.2): 2040 data bytes
2048 bytes from 129.95.20.2: icmp_seq=0 ttl=245 time=55 ms
2048 bytes from 129.95.20.2: icmp_seq=1 ttl=245 time=56 ms
2048 bytes from 129.95.20.2: icmp_seq=2 ttl=245 time=58 ms
---cse.ogi.edu PING Statistics---
3 packets transmitted, 3 packets received, 0% packet loss
round-trip min/avg/max 5 55/56/58 ms
$
```

## Displaying Information About Users

```
finger [options] [user_list]
```

**Purpose:** Display information about the users in the 'user\_list'; without a 'user\_list', the command displays a short status report about all the users currently logged on to the specified hosts

**Output:** User information extracted from the ~/.project and ~/.plan files

**Commonly used options/features:**

- m Match 'user\_list' to login names only
- s Display output in a short format

## Displaying Information About Users

```
$ finger Birch
Login name: btree          In real life: Birch Tree
Directory: /users/faculty/tree  Shell: /bin/ksh
On since Dec 29 05:55:32 on pts/0 from upibm7.egr.up.edu
No unread mail
Project: Hacking UNIX for its sake ...
Plan: To turn from a Windows lizard to a UNIX wizard ...
$
```

```
$ finger -s Birch
Login      Name      TTY      Idle      When
birch     Birch Tree pts/0
$ finger -m Birch
Login name: Birch          In real life: ???
$
```

## Displaying Information About Users

```
$ finger christopher@mit.edu
[mit.edu]
Student data loaded as of Jan 11, Staff data loaded as of Jan 11.
Notify Personnel or use WebSIS as appropriate to change your information.
Our on-line help system describes
How to change data, how the directory works, where to get more info.
For a listing of help topics, enter finger help@mit.edu. Try finger
help_about@mit.edu to read about how the directory works.
Directory bluepages may be found at http://mit.edu/communications/bp.
There was 1 match to your request.
name: Christopher, Jason W
email: jasc@MIT.EDU
phone: (617) 123-4567
address: Simons Hall # 779
department: Electrical Eng & Computer Sci
school: School Of Engineering
year: 3
alias: J-christopher
$
```

## Remote Login

- The telnet protocol is designed to allow you to connect to a remote computer over a network
- ```
telnet [options] [host[port]]
```
- Purpose** To connect to a remote system 'host' via a network; the 'host' can be specified by its name or IP address in dotted decimal notation
- Commonly used options/features:**
- a Attempt automatic login
  - l Specify a user for login

## The rlogin Command

- The **rlogin** command allows you to log on to a host on your local network
- ```
rlogin [options] hosts
```
- Purpose:** To connect to a remote UNIX 'host' via a network; the 'host' can be specified by its name or IP address in the dotted decimal notation
- Commonly used options/features:**
- ec '~)' Set the escape character to 'c' (the default is '~)')
  - l user User 'user' as the login name on the remote host

## Remote Command Execution

```
rsh [options] host [command]
```

**Purpose:** To execute a command on a remote machine, 'host', on the same network; the **rlogin** command is executed if no 'command' is specified

**Commonly used options/features:**

- l user Use 'user' as the login name on the remote host

## Remote Command Execution (contd.)

```

$ rsh upsun29 ps
PID  TTY  TIME  CMD
4525  pts/0  0:02  -ksh
4565  pts/0  0:00  -ksh
4566  pts/0  0:00  sort data | uniq > sorted_data
$

```

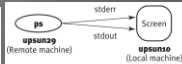


Figure 14.8 The semantics of the rsh upsun29 ps command

```

$ rsh upsun29 sort students > sorted_students
$

```

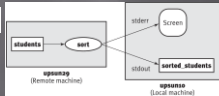


Figure 14.9 The semantics of the rsh upsun29 sort students > sorted\_students command

## File Transfer

ftp [options] [host]

**Purpose:** To transfer files from or to a remote 'host'

**Commonly used options/features**

- d Enable debugging
- i Disable prompting during transfers of multiple files
- v Show all remote responses

## File Transfer

TABLE 14.5 A Summary of Useful ftp Commands

Command	Meaning
!	Runs 'cmd' on the local machine; without the 'cmd' argument, invokes an interactive shell
!help [cmd]	Displays a summary of 'cmd'; without the 'cmd' argument, displays a summary of all ftp commands
ascii	Puts the ftp channel into ASCII mode; used for transferring ASCII-type files such as text files
binary	Puts the ftp channel into binary mode; used for transferring non-ASCII files such as files containing executable codes or pictures
cd	Changes directory; similar to the UNIX cd command
close	Closes the ftp connection with the remote host, but stays inside ftp
dir remotefile [localfile]	Saves the listing of 'remotefile' into 'localfile' on the local host; useful for long directory listings, as pipes cannot be used with the ftp commands
get remotefile [localfile]	Transfers 'remotefile' to 'localfile' in the present working directory on the local machine; if 'localfile' is not specified, 'remotefile' is used as the name of the local file
ls [dirname]	Shows contents of the designated directory; 'dirname', current directory if none specified
mget remotefiles	Transfers multiple files from the remote host to the local host
mput localfiles	Transfers multiple files from the local host to the remote host
open [hostname]	Attempts to open a connection with the remote host; prompts if hostname not specified as parameter
put localfile [remotefile]	Transfers 'localfile' to 'remotefile' on the remote host; if 'remotefile' is not specified, use 'localfile' as name of remote file
quit	Terminates the ftp session
user [login_name]	If unable to log on, log on as a user on the remote host by specifying the 'user_name' as the command argument; prompt appears if 'user_name' is not specified

## Remote Copy

rcp [options] [host:]sfile [host:]dfile

rcp [options] [host:]sfile [host:]dir

**Purpose:** To copy 'sfile' to 'dfile'

**Commonly used options/features**

- p Attempt to preserve file modify and access times; without this option the command uses the current value of umask to create file permissions
- r Recursively copy files at 'sfiles' to 'dir'

## Other Basic Network Commands

- **netstat** - Display connections, routing tables, stats etc
  - List externally connected processes: `netstat -atna`
  - List all connected processes: `netstat -nap`
  - Show network statistics: `netstat -s`
  - Kernel interface table info: `netstat -i -o`
- **ping** - send ICMP ECHO\_REQUEST packets to network hosts. Use Ctrl-C to stop ping.
- **traceroute** - print the route packets take to network host
  - `traceroute IP-address-of-server`
  - `traceroute domain-name-of-server`
- **whois** - Lookup a domain name in the internet whois database.
- **host** - Give a host name and the command will return IP address. Unlike nslookup, the host command will use both /etc/hosts as well as DNS. Example: `host domain-name-of-server`
- **nslookup** - Give a host name and the command will return IP address. Note that nslookup does not use the /etc/hosts file.