









A Linear Search Function int searchList(int list[], int numElems, int value)

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<pre>int index = 0; // Used as a subscript to search array</pre>
int position = -1; // To record position of search value
bool found = false; // Flag to indicate if value was found
while (index < numElems && !found)
{
if (list[index] == value) // If the value is found
{
found = true; // Set the flag
position = index; // Record the value's subscript
}
index++; // Go to the next element
}
return position; // Return the position, or -1
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Linear Search - Tradeoffs Benefits: Easy algorithm to understand Array can be in any order Disadvantages: Inefficient (slow): for array of N elements, examines N/2 elements on average for value in array, N elements for value not in array an imprint o © 2015 2012 2009 Pearson Education Inc. Publishing as Addis



Binary Search
Set first index to 0.
Set last index to the last subscript in the array.
Set found to false.
Set position to -1.
While found is not true and first is less than or equal to last
Set middle to the subscript half-way between array[first] and array[last].
If array[middle] equals the desired value
Set found to true.
Set position to middle.
Else If array[middle] is greater than the desired value
Set last to middle - 1.
Else
Set first to middle $+ 1$.
End If.
End While.
Return position.
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A Binary Sea	arch Function
int binarySearch(int array[],	, int size, int value)
<pre>{ int first = 0, last = size - 1, middle, position = -1; bool found = false;</pre>	// First array element // Last array element // Mid point of search // Position of search value // Flag
while (!found && first <= {	last)
<pre>middle = (first + last) if (array[middle] == va { found = true; restion = reiddle; }</pre>) / 2; // Calculate mid point alue) // If value is found at mid
<pre>postcion = middle; } else if (array[middle] last = middle - 1; else</pre>	> value) // If value is in lower half
first = middle + 1;	// If value is in upper half
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A Selection Sort Function – from Program 8-5 provid selectionSort(int array[], int size) f(int startScan, minIndex, minValue; for (startScan = 0; startScan < (size - 1); startScan++) f(for (int index = startScan; for (int index = startScan + j; index < size; index++) f(f(array[index] < minValue) f(array[index]; minIndex = index; j) array[minIndex] = array[startScan]; array[startScan] = minValue; f(array[index] = array[startScan]; array[startScan] = minValue; f(array

Selection Sort - Tradeoffs Benefit: More efficient than Bubble Sort, since fewer exchanges Disadvantage: May not be as easy as Bubble Sort to understand



